## Topic: Youth Module Session

1

Diagram
Coaching Points

## Fundamental

Gate Game. Full team - in pairs, each pair with a ball ( $40 \times 50$ or as needed). Coach randomly places 8-12 small goals (gates). Each gate is approximately three yards wide.

Stretch.

- Each pair of players attempts to play as many passes to each other (through the gates) as possible in 60 seconds.
- Players cannot pass through the same gate on consecutive passes.
- Repeat, and then challenge the players to improve on their previous score.
- Rotate partners.
- Right foot only, left foot, outside of right and left, etc.


40 yds.
$\checkmark$ Proper technique and accuracy of the pass
$\checkmark$ Change of direction and movement off of the ball
$\checkmark$ Receiving and passing to feet versus space
$\checkmark$ Verbal and visual communication and cooperation

## Match Related 1

$1 \mathrm{v}, 2 \mathrm{v} 2$ exercise to one central goal (20 x 25 or as needed). Begin 1 v 1 and then progress to
2 v 2. Coach (C)
distributes the balls.

- If the ball goes out of bounds, rotate new players from the sidelines. The coach begins play with another ball.
- To score, a team must dribble or pass through the central goal and keep possession. Award (1) point to dribble through and (2) points to pass through to a teammate.
- When a team scores, they stay on. Play is continuous to points or time.
$\checkmark$ Keep your head up while maintaining vision of the ball, players and field
$\checkmark$ Shielding - spatial awareness, body position and balance
$\checkmark$ Confidence to dribble or pass to a teammate
$\checkmark$ Verbal and visual communication


## Topic: Youth Module Session

| Match Related 2 |  |  |  |
| :---: | :---: | :---: | :---: |
| 4 v 4 game to four small goals ( $40 \times 50$ area or as needed). | - To score, the attacking team must pass the ball through one of the four small goals. If the defenders win the ball, they become the attackers. <br> - Change the restrictions and award two points to dribble through and one point to pass through. <br> - Play until one team has scored (dribbling or passing) through each of the four small goals. <br> - Rotate players and teams accordingly. |  | Awareness of space and time - speed of thought and decision making <br> $\checkmark$ Team transition - support the ball in possession, defend around the ball when not in possession Encourage creative and instinctive play <br> $\checkmark$ Changing the point of attack |
| Match Condition |  |  |  |
| 5 v 5 with goalkeepers to two modified goals ( $40 \times 50$ or as needed). | - Possible formation: 1:2:1:2 vs. 1:2:2:1 <br> - No restrictions. |  | $\checkmark$ Keep it FUN! <br> $\checkmark$ All of the above |
| Cool Down |  |  |  |
| Dynamic movements and static stretching. | - Focus on major muscle groups. <br> - Reduce heart rate. |  | $\checkmark$ Review Session |

