

Topic: Youth Module Session

Organization	Variations	Diagram	Coaching Points
Fundamental Gate Game. Full team in pairs, each pair with a ball (40 x 50 or as needed). Coach randomly places 8-12 small goals (gates). Each gate is approximately three yards wide. Stretch.	 Each pair of players attempts to play as many passes to each other (through the gates) as possible in 60 seconds. Players cannot pass through the same gate on consecutive passes. Repeat, and then challenge the players to improve on their previous score. Rotate partners. Right foot only, left foot, outside of right and left, etc. 	50 yds. X	 ✓ Proper technique and accuracy of the pass ✓ Change of direction and movement off of the ball ✓ Receiving and passing to feet versus space ✓ Verbal and visual communication and cooperation
Match Related 1 1 v 1, 2 v 2 exercise to one central goal (20 x 25 or as needed). Begin 1 v 1 and then progress to 2 v 2. Coach (C) distributes the balls.	 If the ball goes out of bounds, rotate new players from the sidelines. The coach begins play with another ball. To score, a team must dribble or pass through the central goal and keep possession. Award (1) point to dribble through and (2) points to pass through to a teammate. When a team scores, they stay on. Play is continuous to points or time. 	$\begin{array}{c c} & X \bullet & O \\ & O & \Delta \\ & X & X \end{array}$ $\begin{array}{c} & X & X & X & X & X & X & X & X & X & $	 ✓ Keep your head up while maintaining vision of the ball, players and field ✓ Shielding – spatial awareness, body position and balance ✓ Confidence to dribble or pass to a teammate ✓ Verbal and visual communication



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