## Topic: Receiving and Turning

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Coaching Points

Organization

## Variations

Diagram

Roxborough Windows exercise. Half of the team on the outside and half on the inside. Define space if necessary (i.e., use the Center Circle). Stretch.

- Begin with half of the players on the outside with a ball. Progress by adding [one ball at a time] to the outside players - this will limit [outside] options and improve general decision making.
- Objective is for the inside players to move off of the ball, receive, turn and deliver a pass to an outside target.
- Progress to balls serviced in the air.
- Rotate after an established amount of touches or time has been reached.

$\checkmark$ Body mechanics, balance and technique Body position in line of flight of the ball
$\checkmark$ Select, present and relax controlling surface
$\checkmark$ Receive ball away from pressure and toward supporting options


## Match Related I

2v2 +4 neutral players ( $15 \times 15$ area or as needed). 4 neutral players play for team in possession of the ball.

- Objective is for the two in possession to link with the outside neutral players [who play for the team in possession]. If the defending team wins the ball, they do the same. Continuous. Rotate.
- Competition: a team rotates off [only] after linking to all four target players in possession without losing the ball.
- Note: 1) teams can't defend neutral players or space; 2) defense must manmark; 3) teammates can pass between themselves; 4) if necessary, neutral players can pass between themselves to create space and options.
$\checkmark$ Relax and withdraw controlling surface just before contact
$\checkmark$ Importance of first touch to control and prepare the ball
$\checkmark$ Turn and change direction with one touch
$\checkmark$ Verbal and visual communication


## Topic: Receiving and Turning

| Match Related II |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| $4 \mathrm{v} 4+2$ target players ( $30 \times 40$ area or as needed). Two target players play for team in possession. Recommendation: use goalkeepers as target players to encourage linking with the team and improving general footwork and decision making. | - Objective is to improve receiving and turning by linking with the target player and transitioning to [receive and turn] to attack to opposite direction. <br> - Target players must move laterally along the end line for support. <br> - Limit touches (1-2) for the target players to keep it realistic and encourage faster speed of play. <br> - Award a goal for linking with a target player, receiving, turning and keeping possession in transition the other way. | 40 yds . |  | $\checkmark$ Tactical application to the game (i.e., first touch away from pressure and toward support) <br> $\checkmark$ Recognition of when to turn versus when to simply keep the ball <br> $\checkmark$ Supporting shape and balance in possession <br> $\checkmark$ Speed of play and fast, accurate decision making |
| Match Condition |  |  |  |  |
| 5 v 5 with goalkeepers to two large goals ( 30 x 50 or as needed). | - No restrictions. | 50 yds . | 5 v 5 The GAME <br> The GAME | $\checkmark$ Vary the attack (indirect versus direct) to offbalance the defending unit which will increase opportunities to receive, turn and penetrate <br> $\checkmark$ All of the above |
| Cool Down |  |  |  |  |
| Players jog (dynamic movements). Stretch. | - Focus on major muscle groups. |  |  | $\checkmark$ Reduce Heart Rate <br> $\checkmark$ Static Stretching <br> $\checkmark$ Review Session |

