

Topic: Combination Play to Penetrate

Organization	Variations	Diagram	Coaching Points
Unrestricted		T	T
8 v 8 "Blackjack." Possession exercise (define area if necessary). Stretch.	 Team in possession keeps the ball as long as possible. Teams change roles with loss of possession. Blackjack (first team to 21 points wins). Award points as follows: ✓ 1 point for every one touch pass ✓ 1 point for a wall pass ✓ 1 point takeover ✓ 1 point for overlapping runs Keep it realistic and award points only for successful combinations while keeping possession of the ball. 	B Y B Y B B Y B B Y B Y B Y B Y B	 ✓ Maintain proper balance and angles of support ✓ Vision and awareness away from the ball ✓ Proper verbal and visual communication ✓ Appropriate technique while receiving and passing the ball ✓ Speed of play and decision making
Restricted			
5 v 2 + 5 v 2 (25 x 45 area or as needed). Coach begins by serving 10 balls to the attacking team(s) from outside the area. Defenders move into the nearest defending third in transition to create a 5 v 2.	 Teams score by switching the ball through the middle. Continuous play until the ball is played out of bounds or the defending team wins the ball. Attacking team must pass the ball (4-6) times before switching the ball. One player from the far grid can check to the middle for support (check in – check out). Must link with the checking player in the middle before switching the ball. Rotate defenders accordingly. 	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	 ✓ Play the way you are facing – don't force the ball ✓ Change the point of attack and penetrate quickly ✓ Disguise and deception of pass and runs ✓ Be patient and let opportunities develop ✓ Pass selection – on the ground or in the air?



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