Topic: Attacking: Final 1/3

## Variations

Diagram
Coaching Points

## Unrestricted

Technical passing work in groups of four, one ball between four. Stretch.

- Keep it innovative, demanding and realistic.
- Two touch only.
- One touch only.
- Two touch, one touch - alternating after each pass.
- $3^{\text {rd }}$ pass wide or high to target player (learn to open the space).
$\checkmark$ Verbal and visual communication
$\checkmark$ "Take a peek," know what your options are
$\checkmark \quad 1^{\text {st }}$ touch away from pressure and toward support
$\checkmark$ Proper selection of passing surface (long and short)


## Counter Zones

$3 \mathrm{v} 3+1$ with two target players in end zones ( $30 \times 30+5$ yard end zones or as needed). Target players play for team in possession.

- Score by linking with target player and maintaining possession of the ball.
- Dribble in or receive pass into an end zone to score.
- Once you link with a target player, your team immediately transitions to attack the other end zone.
- Award additional goals for penetrating combination play.
- If necessary, limit touches and/or limit the neutral player to only one touch.


30 yds .
$\checkmark$ Vision and quick decision making
$\checkmark$ Angles, distance and timing of support
$\checkmark$ Positive attacking with a purpose
$\checkmark$ Speed of play and thought
$\checkmark$ Immediate counter attack once possession is gained

## Two Goals

$4 \mathrm{v} 4+4$ (3 teams of 4)
with goalkeepers to two
large goals ( $44 \times 40$
area or as needed).
Neutral players play for team in possession and can move anywhere outside of the grid.

- Target players by each goal are limited to one touch only.
- Target players wide are limited to two touches only.
- Play to three goals or time limit. Winner stays on and loser rotates outside with neutral players.
- Add restrictions to change the demand (i.e., combination with outside players prior to shooting, goals scored off volleys or headers are worth two, first time finishes worth two, etc.).
$\checkmark$ Attacking shape and balance of team
$\checkmark$ Combination play and individual creativity
$\checkmark$ Instinctive decision making
$\checkmark$ Combine with outside support to disrupt or unbalance defending shape
$\checkmark$ Find ways to score


## Two Goals

6 v 6 with goalkeepers to two large goals ( 70 x 40 area or as needed).

- Possible formation $4: 2$
- Utilize full width and length in final third of the field.
- No restrictions.

$\checkmark$ Principles of attacking: penetration, depth, mobility, width and improvisation
$\checkmark$ All of the above


## Cool Down

Players jog (dynamic

- Focus on major muscle groups.
$\checkmark$ Reduce Heart Rate movements). Stretch.
$\checkmark$ Static Stretching
$\checkmark$ Review Session

