## Topic: Changing the Point of Attack

## Coaching Points

| Organization | Variations |  | Diagram | Coaching Points |
| :---: | :---: | :---: | :---: | :---: |
| Unrestricted |  |  |  |  |
| Technical long passing. Groups of three, one ball between three. <br> Stretch. | - Pass and support in a short-short-long rhythm. <br> - Player [not] striking the long ball runs in support of the ball and the target player. Alternate roles each time. <br> - Begin with short passing on the ground and then increase the distance and hit longer balls in the air. <br> - Vary the type of long ball (i.e., driven, bending or flighted) <br> - Keep it realistic - make sure the players are hitting moving balls. |  |  | $\checkmark$ Body mechanics and technique <br> $\checkmark$ Preparation touch and angle of approach <br> $\checkmark$ Eye on the ball and body position <br> $\checkmark$ Accuracy, weight, timing and quality of pass (short and long) |
| Restricted |  |  |  |  |
| 4 v 4 v 4 ( 30 x 50 area or as needed). Begin with a team of (4) in each area. A Coach serves balls from the outside to one of the two outside areas. (2) defenders from the middle area can enter an outside area creating a 4 v 2 (as shown). | - Teams score by changing the point of attack through the middle. Continuous play until the ball is out of bounds or the defending team wins the ball. <br> - Play for time or have the defenders switch roles once they win the ball. <br> - Attacking team must pass the ball (2-4) times before switching the ball. <br> - Variation: once the attacking team changes the point of attack, they immediately rotate to defending and the defending team rotates into their attacking position - continuous. | 15 <br> yds. <br> 20 <br> yds. <br> 15 <br> yds. |  <br> 30 yds. | $\checkmark$ Play the way you are facing - don't force the ball <br> $\checkmark$ Change the point of attack and penetrate quickly <br> $\checkmark$ Disguise and deception of pass <br> $\checkmark$ Pass selection - on the ground or in the air? |

2

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## One Goal Counter Goals

4 v $4+2$ to 6 small goals ( $30 \times 50$ area or as needed). Neutral players play for team in possession

Each goal is about 5 yards wide. Create two wide channels (as shown).

- Define direction for each team.
- Team in possession scores by passing or dribbling through one of the opponent's three goals.
- Award (2) points for passing through a goal or (1) point for dribbling through a goal. Award an additional (1) point for changing the point of attack and scoring through one of the wide channels.
- Variation: eliminate the middle two goals and use only the wide goals and channels to score.


30 yds.
$\checkmark$ Change the point of attack quickly
$\checkmark$ Proper movement and timing of $2^{\text {nd }}$ and $3^{\text {rd }}$ man runs
$\checkmark$ Recognition of time and space to play diagonal and bending balls behind the defenders
$\checkmark$ Be patient in possession and allow opportunities to develop
$\checkmark$ Find the most effective and efficient way to score
$\checkmark$ All of the above

7 v 7 with goalkeepers to two large goals ( $1 / 2$ field or as needed).

- Possible Formation 1:2:3:2 vs. 1:3:2:2.
- No restrictions.



## Cool Down

Players jog (dynamic

- Reduce heart rate.
$\checkmark$ Review Session

